

### THE ICT ROLLING PLAN – WHAT'S NEW IN 2020

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### Review RP2020 – Some Statistics

European Commission

# Consultation summer 2019:

More than 250 comments / inputs submitted

From 24 MSP members

This is a record !!

# Clarifications autumn / winter 2019/2020

17 Comments from MSP members and Commission services

All accepted

Rolling Plan has highest public attention

Process of regular updating works and is well established with MSP members

### Full-fledged Review

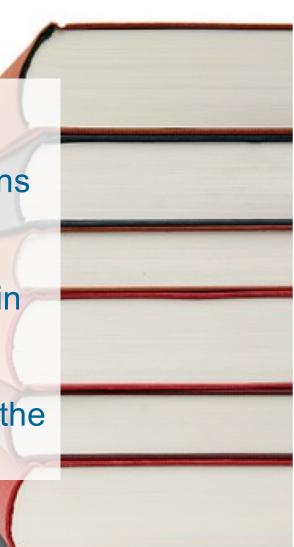


Many policy chapters updated

Many new actions or updated actions

Same structure as for RP2019 (Chapter 3 and sub-chapters contain the different sectors)

Each sub-chapter of chapter 3 has the same sub-structure



### At the core: proposed actions

Strong focus on the actions (Section B)

Actions are proposals to the global ICT standardisation community for standards activities in support of EU policy objectives

Stakeholders – and in particular ESOs and other SDOs – should review actions and see where work can contribute and started.

**Criteria for actions: CARV** 

Commission

- C oncrete A chievable R elevant
- V oluntary

## RP2020: Policy Areas

European Commission

#### **Key Enablers and security**

**Societal Challenges** 

**Innovation for the Digital Single Market** 

**Sustainable Growth** 

Horizontal Building Blocks

# RP2020: Policy Areas

European Commission

#### **3.1.Key Enablers and security**

- •3.1.1 5G
- •3.1.2 Cloud computing
- •3.1.3. Public sector information, open data and big data
- •3.1.4. Internet of Things
- •3.1.5. Cybersecurity / network and information security
- •3.1.6 Electronic identification and trust services including e-signatures
- •3.1.7 ePrivacy
- •3.1.8 e-Infrastructures for research data and computing intensive science
- •3.1.9 Broadband infrastructure mapping
- •3.1.10 Accessibility of ICT products and services
- •3.1.11 Artificial Intelligence
- •3.1.12 European Global Navigation Satellite System (EGNSS)



### **3.2. Societal Challenges**

3.2.1 eHealth, healthy living and ageing 3.2.2 Digital skills and e-Learning 3.2.3 Emergency communications 3.2.4 eGovernment 3.2.5 eCall

#### **3.3. Innovation for the Digital Single Market**

3.3.1 e-Procurement – pre- and post award
3.3.2 e-Invoicing
3.3.3 Card, internet and mobile payments
3.3.4 Preservation of digital cinema
3.3.5 Fintech and Regtech Standardization
3.3.6 Blockchain and Distributed Digital Ledger Technologies



### 3.4. Sustainable Growth

- 3.4.1 Smart grids and smart metering
- 3.4.2 Smart cities and communities/ technologies and services for smart and efficient energy use
- 3.4.3 ICT Environmental impact
- 3.4.4. European Electronic Toll Service (EETS)
- 3.4.5 Intelligent Transport Systems Cooperative, Connected and Automated Mobility (ITS-CCAM) and Electromobility
- 3.4.6 Advanced manufacturing
- 3.4.7 Robotics and autonomous systems
- 3.4.8.Construction building information modelling
- 3.4.9 Common Information Sharing Environment (CISE) for the EU maritime domain
- **3.4.10 Water Management Digitalisation**
- 3.4.11 Single European Sky

